

Interface Cable for C5KC

ZDNV007

Part Number



Technical Data

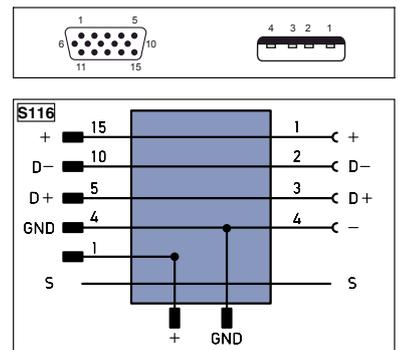
Mechanical Data

Connection 1	Plug, straight
Connection mode 1	SUB D, 15-pin
Connection 2	Plug, straight
Connection mode 2	USB-A, 4-pin
Cable Length	85 cm
Outside diameter (d)	4,2 mm
Wire cross-section	0,14 mm ²
Cable Jacket Material	PVC
Material Wire Insulation	PUR
Packaging unit	1 Piece

Connection Diagram No.

S116

● Replaceable connector caps



Legend					
+	Supply Voltage +	PT	Platinum measuring resistor	EN _{AES42}	Encoder A/A (TTL)
-	Supply Voltage 0 V	nc	not connected	EN _{BES42}	Encoder B/B (TTL)
~	Supply Voltage (AC Voltage)	U	Test Input	EN _A	Encoder A
A	Switching Output (NO)	Ü	Test Input inverted	EN _B	Encoder B
Ä	Switching Output (NC)	W	Trigger Input	AMIN	Digital output MIN
V	Contamination/Error Output (NO)	W-	Ground for the Trigger Input	AMAX	Digital output MAX
∇	Contamination/Error Output (NC)	O	Analog Output	AGK	Digital output OK
E	Input (analog or digital)	O-	Ground for the Analog Output	SY in	Synchronization In
T	Teach Input	BZ	Block Discharge	SY OUT	Synchronization OUT
Z	Time Delay (activation)	AWV	Valve Output	Out	Brightness output
S	Shielding	a	Valve Control Output +	M	Maintenance
RxD	Interface Receive Path	b	Valve Control Output 0 V	rsv	reserved
TxD	Interface Send Path	SY	Synchronization	Wire Colors according to IEC 60757	
RDY	Ready	SY-	Ground for the Synchronization	BK	Black
GND	Ground	E+	Receiver-Line	BN	Brown
CL	Clock	S+	Emitter-Line	RD	Red
E/A	Output/Input programmable	±	Grounding	OG	Orange
IO-Link	IO-Link	S _n R	Switching Distance Reduction	YE	Yellow
PoE	Power over Ethernet	Rx+/-	Ethernet Receive Path	GN	Green
IN	Safety Input	Tx+/-	Ethernet Send Path	BU	Blue
OSSD	Safety Output	B _{us}	Interfaces-Bus A(+)/B(-)	VT	Violet
Signal	Signal Output	La	Emitted Light disengageable	GY	Grey
BI-D+/-	Ethernet Gigabit bidirect. data line (A-D)	Mag	Magnet activation	WH	White
EN _{0P42}	Encoder 0-pulse 0-0 (TTL)	RES	Input confirmation	PK	Pink
		EDM	Contactors Monitoring	GNYE	Green/Yellow

Specifications are subject to change without notice